



## LEARNING OBJECTIVES

- I can select and use programming blocks in a sequence to achieve a specific outcome.
- I can use variables in a program.

Open the project 'dance' on the Scratch website. <http://scratch.mit.edu/projects/43599688/> and save it to your documents using a different name. Complete the tasks below:

1. Gobo is learning to dance. Add blocks to the script to make Gobo dance.
2. Gobo needs to feel the rhythm. Add sound blocks to create a beat.
3. What block do you need in order to make Gobo say 'I love dancing'?

## CHALLENGE

Can you make Gobo stop dancing after 30 seconds?

Tip: You need to use a variable